

### The Team

Show Manager/Registration	Diana Bibb
Treasurer/Games Organizer	Kelli Knapp
Secretary / Prize Master	Bri Castrogiovanni
Parking/Gate Keepers Class Organizers	Olivia Mertz Hannah Mello
Barn Managers Horse and Rider Safety	Annika Carlson Michaela Leishman
Ring Mistress/Jump Course	Bridget Curran
Ring crew	Allison Smith The Entire Team
Judges	Advanced Judging Class
Announcer	John Bennett
Team Coach/Advisor	Kathy Pelletier

**Our very generous sponsors will be acknowledged throughout the day. We thank them for their support!**

**Ribbons and Cool Prizes!**

The Department of Animal Science's  
UConn Morgan Drill Team  
Presents:  
The 17<sup>th</sup> Annual  
**FUN HORSE SHOW**  
**2017**



**JOIN US & HAVE FUN!**  
**Saturday, December 9<sup>th</sup> at 9:00Am**  
Horsebarn Hill Arena

Payment, registration, and horse draw for all Practicum riders and outside barns will take place

**Wednesday, November 29<sup>th</sup> at 7:00 pm**  
in the Horsebarn Hill Arena foyer.

An additional \$5 late fee will be added if not paid  
At registration and draw night!

Formal show attire NOT required.

*~Rules~*

All UConn barn rules must be followed.

Outside visitors will receive a copy upon registration.

Please, NO PETS allowed in the arena, as by state law!

All small children must be accompanied by their guardians.

A copy of the UConn Barn Rules can be found at:

[http://animalscience.uconn.edu/equine/practicum\\_20\\_985250354.pdf](http://animalscience.uconn.edu/equine/practicum_20_985250354.pdf)

*~Visitors~*

**\*NEW RULE** A representative from outside barns must be present at Horse Draw on 10/18, prepared to register and pay for classes to avoid the \$5 late fee.

Before unloading your horse, you must show the parking attendant the following: current Coggins and Rabies certificate, current vaccine record including rhino/flu dated within 6 months, and a 3-day temp log prior to the show date. All outside horses/barns must have a Drill Team member vouch for them, this is not an open show. Required Health Forms can be found at:

<http://animalscience.uconn.edu/horseSymp/documents/EquineHealthFormforVisitingHorses.pdf>

**Any questions, contact the show manager at  
Diana.Bibb@uconn.edu**

*~UConn~*

Please get approval from the Polo Director to reserve any polo horses **before registering on November 29<sup>th</sup>** so that we know which horses have been reserved.

*~Show Description~*

All patterns and course will be posted at the arena entrance and in the barn. Please remember that this is a **FUN** show and treat your four legged friends in that spirit. Wrap legs as needed and bring them a treat!

*~Horse Draw~*

Pick a number from the hat. Numbers will be called in order to select horses. Person #1 will select their horse at 7:00 sharp on draw night, so it is advised to get there early. Numbers one hour before show starts.

**Priority in horse selection will be given to riders entering an entire division, so this is highly encouraged!**

*~Classes~*

**W/T/J Western and English Division:**

1. Pleasure W/T/J
2. Equitation W/T/J
3. Command W/T/J

**W/J/L Western Division:**

4. Western Pleasure W/J/L
5. Western Equitation W/J/L
6. Western Command

**Green Horse Division:**

7. Green Horse In-Hand
8. Green Horse W/T/J
9. Green Horse W/T/J/C/L

**W/T/C English 17 and under Division:**

10. English Pleasure W/T/C
11. English Equitation W/T/C
12. English Command

**W/T/C English 18 and over Division:**

13. English Pleasure W/T/C
14. English Equitation W/T/C
15. English Command

**Games Division:**

16. Pole Bending
17. Barrel Race
18. Key-Hole

**Over Fences Division:**

19. Cross-rails (18")
20. Hunt Seat Over Fences (2'6)
21. Gambler's Choice (up to 2'9)

22. Costume Class
23. Ribbon Ride

*~Prices~*

\$6.00 per class  
\$2.00 one-time secretary fee (to register)  
\$5.00 late fee if not paid by Oct. 18<sup>th</sup>

*~Class Descriptions~*

*Command classes:* Judges will call at their discretion

*Costume:* will be judged by the audience applause

*Cross-rails:* 4 jumps, each rider makes 2 rounds

*Gambler's Choice:* Jumps are assigned point values, and can be jumped a max of 3 times each only.

*Ribbon Ride:* Pairs will ride holding a ribbon, run like command class.

*Green Horse In-Hand:* Tacked horses will be judged on both appearance and ground manners